

## Migrating Mixed Criticality Tasks within a Cyclic Executive Framework

Alan Burns Department of Computer Science University Of York, UK alan.burns@york.ac.uk

Sanjoy Baruah

Department of Computer Science

University of North Carolina, US

## Introduction

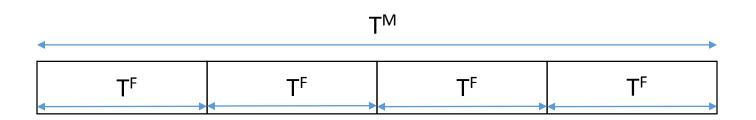


- Two challenges face current developers
  - The move to multi- and many-core platforms
  - The integration of multiple applications on to the same platform
    - And those applications being of different criticality levels
  - In this talk we address these challenges within the context of the use of cyclic executives for implementation

#### The System Model: Cyclic Executives



- A well known deterministic scheduling policy
- Pre-computed static schedules
- Structured around a Major Cycle T<sup>M</sup>, composed of a number of Minor Cycles T<sup>F</sup>:



## **Cyclic Executives**



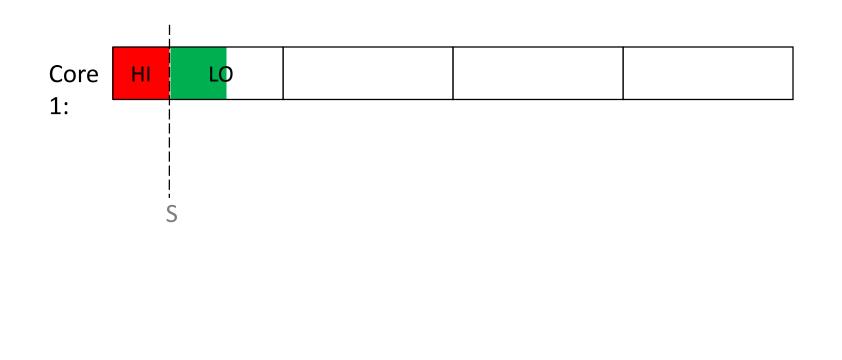
- CEs have a number of drawbacks:
  - Only really supports time-triggered code
  - Only supports a limited set of periods
  - Requires large computation time to be split between minor cycles
- But
  - Is very deterministic

#### Multi-core Cyclic Executives



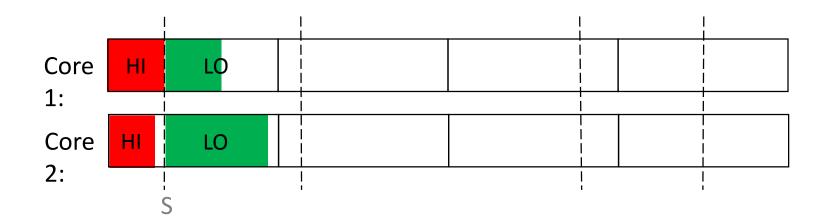


- S is the point of mode change
- Two criticality levels, HI and LO





S is the maximum point across all cores during any given minor cycle



### Barriers



- The synchronised relationship between minor cycles and mode changes within frames can be implemented by either:
  - Timing events, or
  - Barriers
- When each core has completed its HI-crit work it signals the barrier
- When all cores have signalled the barrier, all cores move on to LO-crit work



## Allocating code to frames

- For a partitioned system it is NP\_hard to optimally allocate tasks to frames
  - We have demonstrated elsewhere the effective use of ILP
- For a non-partitioned system a task can be slit between frames
  - The scheme is optimal
  - The scheme is polynomial
  - Known as McNaugton algorithm (1959)



## Deriving the value of S

$$S = \max(\frac{\sum_{i=1}^{n} C_i}{m}, \max(C_i))$$

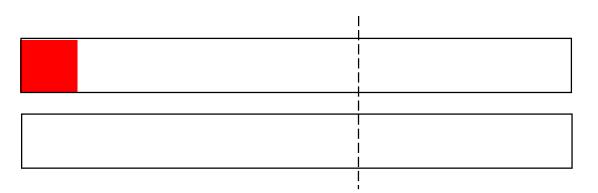
Where m is the number of nodes and  $C_i$  is the worst-case execution time of the ith task





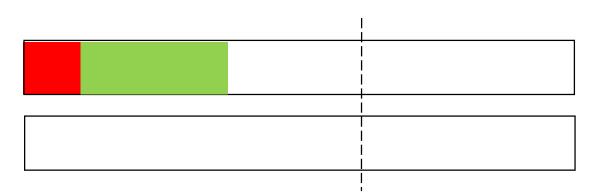




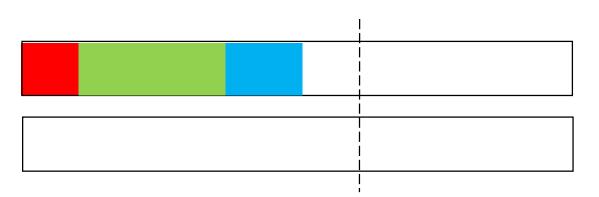






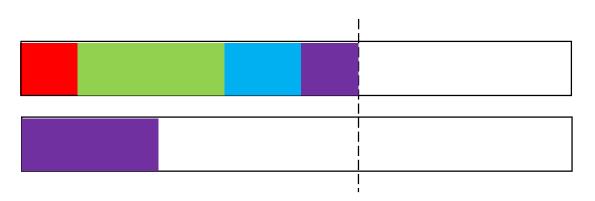






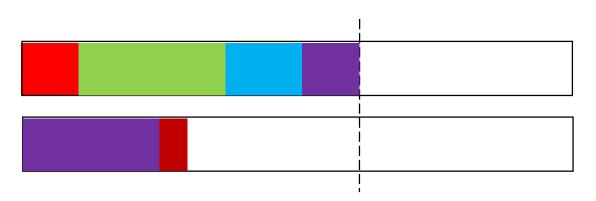






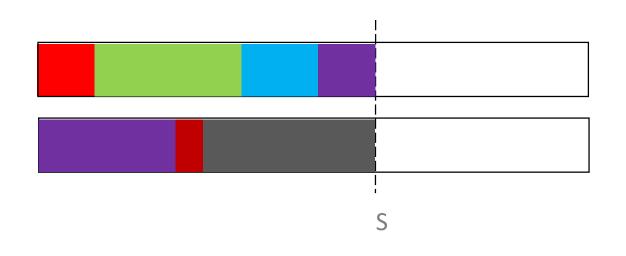












# **Utilising Mixed Criticality**



- The estimates of worst-case execution time (WCET) for High criticality code is often pessimistic (but certifiable)
- Lower estimates are safe but not certifiable
- So introduce two estimates of WCET:
  - C(LO) and C(HI), with C(LO) < C(H)
- Constraints are now
  - All HI-crit tasks to complete before S if C(LO) estimates are valid
  - All HI-crit tasks to complete before Tf if C(HI) estimates are valid

### Impact for LO-crit tasks



- If a HI-crit task executes for more than C(LO) then LO-crit tasks may not execute, or at least may not complete; but
- If all HI-crit task executes for no more than C(LO) then LO-crit tasks must fit into the second half of the frame, i.e. within  $T^F S$
- Let C(EX) = C(HI) C(LO)



**Checking for Schedulability** 

$$S = \max(\frac{\sum_{i=1}^{nH} C_i(LO)}{m}, \max(C_i(LO)))$$

$$X = \max(\frac{\sum_{i=1}^{nH} C_i(EX)}{m}, \max(C_i(EX)))$$

20



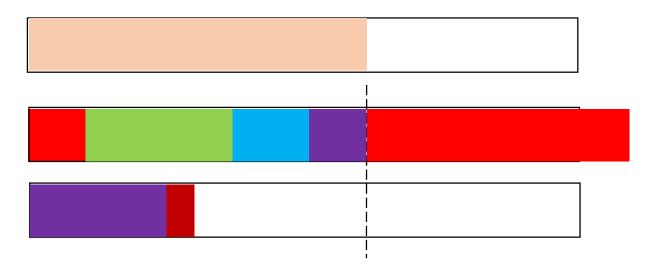
## Checking for Schedulability

$$Y = \max(\frac{\sum_{i=1}^{nL} C_i(LO)}{m}, \max(C_i(LO)))$$

 $\begin{array}{l} S+X &\leq T^F \\ S+Y &\leq T^F \end{array}$ 



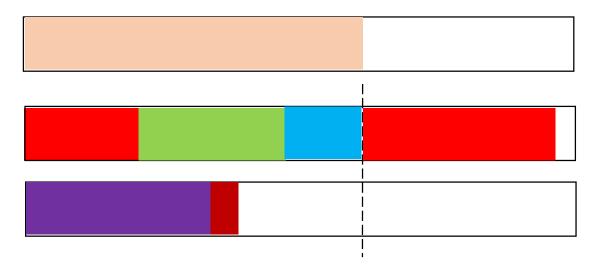
• Overrun in HI-crit mode



S



• Bring code forward from C(EX) to C(LO)



### **Optimal S values**



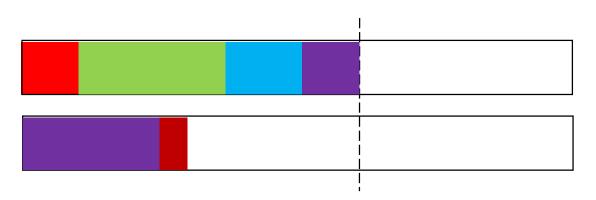
- In the paper we show how an LP formulation can be used to find the optimal S values in polynomial time
- The paper also shows how task with larger computation times but longer periods can be split
  - The splitting of HI\_crit tasks is not as straightforward as splitting LO-crit tasks

### Implementing in Ada



- We will now look briefly how the proposed scheme could be supported in Ada
- First tasks can be defined to embody the code and to be allocated to specific cores







### Implementing in Ada



- So the task that must migrate needs to use a timer that will signal when the movement must occur
- A barrier is used to coordinate the movement between modes
- Timing Events are used to switch between minor cycles

# Conclusions



- Cyclic Executives are a common means of implementing high-integrity systems
- In this paper we show how to extend this approach to
  - Multi-core
  - Mixed-criticality
- We believe that the approach can be realised with Ada
  - But not Ravenscar, as task migration is required